**Report List:**

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| **Report #** | **Report Name** | **Content and Purpose of Report** | **Main User(s)** | **Frequency** | **Data Source** |
| R01 | Game List | To show the list of all games in the website’s database. Report would determine which games are available for display. | Employees / Customers /  Users | On Demand | RDJGdb.Game |
| R02 | Game Detail | To show all the details of the selected game. (Such as the game’s title, price, user reviews, description, etc.) | Employees /  Customers/  Users | On Demand | RDJGdb.Game  <game\_id> |
| R03 | Member List | Returns a list of all registered users.  Report would contain a list of all members (not including employee accounts) and their basic information (user and real name, and location?) | Employees /  Customers | On Demand,  Quarterly | RDJGdb.User |
| R04 | Member Detail | Returns the details about a specific Member.  Report would contain all of the member’s information (names and address). | Employees /  Customers | On Demand | RDJGdb.User  <user\_id> |
| **Report #** | **Report Name** | **Content and Purpose of Report** | **Main User(s)** | **Frequency** | **Data Source** |
| R05 | Wish List (Game) | Show how many people have the selected game on their wish list, the length of time it’s been on the wishlist, the last sale price of the game, and how long it’s been since the last sale. | Employee | On Demand | RDJGdb.Wish\_List<game\_id> |
| R06 | Wish List (All Games) | Show all of the games that are on people’s wish lists, including how many people have it on their list, the average length of time on people’s wish list, the current price, the last sale price, the length of time since the game was on sale. | Employee | On Demand | RDJGdb.Wish\_List |
| R07 | Sales | Show amount of sales for the given report period(default monthly) of all games. | Employee | Monthly, On Demand | RDJGdb.Order |